# GAME 440 Scrum Meeting Report

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| Team: Networking | Date: 22-Jan-14 |
| Phase: 1 | Due Date: 29-Jan-14 |

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| Team Member | Work Description |
| Brian Lefrancois | Binary bit stream sending and receiving tech demo. |
| Dean Watts | Protocol design and implementation. |
| Joshua O’Donnell | Data compression tech demo. |
| Mitch Andrews | XML sending and receiving tech demo. |
| Philip Diehl | Data compression tech demo. |
| Sarah Childs | Binary bit stream sending and receiving tech demo. |
| Soloman Tahirli | Protocol design and implementation. |
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